

**Tie Breakers**  
**Bismarck “B” Classic**  
**June 5-7, 2009**

1. HEAD TO HEAD
2. RUN DIFFERENTIAL AMONG TIED TEAMS (10 MAX)
3. RUN DIFFERENTIAL AMONG ALL TEAMS IN THE POOL (10 MAX)
4. RUNS GIVEN UP AMONG TIED TEAMS (10 MAX)
5. RUNS GIVEN UP AMONG ALL TEAMS IN THE POOL (10 MAX)
6. COIN FLIP

\*\*\*\*\* POINT OF CLARIFICATION – IF YOU BREAK A 3-WAY TIE – GO BACK TO #1 ON CRITERIA AMONG 2 TIED TEAMS UNTIL BREAK TIE